



## Work Experience

- 01/2016 Present ● **Rising Sun Pictures | Digital Composer**  
Live action and CG integration, keying, dmp projection setups, python scripting, and deep compositing.  
Thor: Ragnarok | Alien: Covenant | Logan | xXx: Return of Sander Cage  
X-men: Apocalypse | Game of Thrones: Season 6 | League of Gods | Gods of Egypt
- 10/2015 12/2015 ● **MPC | Digital Composer**  
Live action and CG compositing, blue screen keying, and stereo compositing.  
The Jungle Book (Disney)
- 08/2015 10/2015 ● **Double Negative | Digital Composer**  
CG integration, green screen keying, face and body tracking.  
Extensive use of 2D elements for smoke and dust integration.  
Jekyll and Hyde
- 01/2015 08/2015 ● **BobbyHouston | 2D Lead/Digital Composer, and Technical Director**  
Managing a small team of artists. Compositing for film and commercials, while developing/maintaining 2D Tools.  
On-Set VFX Supervision, pipeline development, IT-related troubleshooting, and screening candidates.  
Various Commercials | Howl
- 07/2014 01/2015 ● **RapidImages | Digital Composer and Technical Director**  
Compositing for commercials, TV, and feature films. Developing and maintaining Nuke Tools and Gizmos.  
Flocking | Viva Hate | Volvo Commercials
- 09/2013 05/2014 ● **Entity Fx | Digital Composer**  
Worked with artists and supervisors to deliver shots with fast turnarounds for multiple TV shows.  
Compositing, tracking, projections, cleanplate generation, wire and rig removal, and roto-paint.  
The Vampire Diaries: Season 5 | The Originals: Season 1 | The Following: Season 2 | Stalker: Pilot
- 01/2014 ● **The Molecule | Freelance Digital Composer**  
Compositing shots for TV and commercials.  
The Americans: Season 2 | Kikkan Randall: Winter Olympics 2014
- 12/2012 02/2013 ● **Atomic Fiction | Digital Composer**  
CG integration, adding lens flares, matte extractions, roto-paint, and 3D projection cleanup.  
Star Trek Into Darkness
- 01/2011 01/2013 ● **Freelance | On-Set Comp Supervisor, Comp Lead, Digital Composer, Roto-Paint Artist**  
Worked on independent productions for Sundance, Cannes, Tribeca, and Comic-Con.  
Managed compositing teams, while supervising on set and working as a compositor and roto-paint artist.  
Fruitvale Station | Bluebird | Saving Lincoln | Advantageous | Valiant



## Technical Proficiency and Skills

Compositing / Keying / CG Integration / Tracking / Tools & Pipeline Development / Roto & Paint  
Nuke / Adobe Suite / Mocha / Silhouette / Shotgun / RV / Deadline  
Linux / OS X / Windows / Python / Nuke Expressions & Gizmos / HTML & CSS  
Problem-Solver / Teamwork & Organizational Skills / Effective Communicator



## Education

- 2010 - 2013 ● Academy of Art University, San Francisco, USA | Master of Fine Arts, Animation and Visual Effects
- 2007 - 2010 ● University of Agder, Grimstad, Norway | Bachelor of Multimedia Technology and Design